

# Emir Aksoy

BSc Computer Engineering, Digital Game Design



## CONTACT INFO

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## ABOUT ME

I am a double major student in Computer Engineering and Digital Game Design, seeking an internship in the game development / software engineering industry.

## SKILLS

- C# - Intermediate
- Unity - Intermediate
- Java - Intermediate
- C++ - Beginner
- Python - Intermediate
- Javascript - Intermediate
- SQL - Intermediate

## LANGUAGES

- Turkish, Native
- English, Advanced
- German, Beginner

## EDUCATION

**Bilgi University, Double Major, Class of 2026**

BSc Computer Engineering, Digital Game Design

**Kadıköy Anadolu Highschool, Class of 2022**

**Bilfen Schools, Class of 2017**

## WORK EXPERIENCE

### SOFTWARE ENGINEERING INTERN

**Multitek**, July - August 2025

- Integrated Multitek smart home devices with Home Assistant
- Developed and configured a custom Home Assistant integration
- Worked with IoT APIs, cloud-based services, and device communication
- Tested and debugged integration workflows within the Multitek Cloud ecosystem

### GAME DEVELOPER INTERN

**Orbycra**, June - November 2024

- Developed an FPS/Action game using Unity and C#
- Built core gameplay systems from scratch up to a vertical slice
- Designed and implemented player mechanics, combat systems, and game logic
- Gained hands-on experience with complex system architecture in Unity

### SOFTWARE ENGINEERING INTERN

**Povodu**, November 2022 - February 2023

- Worked with C#, SQL, and Unity in software development projects
- Worked on a C# application with 150 users focusing on core functionality and SQL backed data-flows

## PORTFOLIO



GitHub



LinkedIn